



Team Name _____

Division _____

Judge No. _____

COED JUDGING SHEET

Points Score

CHEER		
CROWD LEADING - (15 POINTS)		
Crowd Effectiveness - <i>Voice, Pace & Flow</i>	5	
Proper Use of Signs, Poms or Megaphones & Motion Technique	5	
Ability & Energy to Lead the Crowd	5	
SKILL INCORPORATIONS - (15 POINTS)		
Proper Use of Skills to Lead the Crowd	5	
Difficulty of Practical Skills	5	
Performance - <i>Proper Technique, Synchronization & Spacing</i>	5	
OVERALL - (5 POINTS)		
Cheer Impression	5	
MUSIC		
PARTNER STUNTS - (25 POINTS)		
Performance - <i>Proper Technique, Synchronization & Spacing</i>	10	
Difficulty - <i>Level of Skills, Number of Coed Stunts Performed, Number of Stunts Performed, Transitions & Variety</i>	10	
Coed Skills - <i>Use of Coed Skills/Partner Stunts Throughout Routine</i>	5	
PYRAMIDS - (20 POINTS)		
Performance - <i>Proper Technique, Synchronization & Spacing</i>	10	
Difficulty - <i>Level of Skill, Number of Structures Performed, Number of Bases Used (Coed), Transitions & Creativity</i>	10	
GROUP TUMBLING - (10 POINTS)		
Performance - <i>Proper Technique, Difficulty of Skills Performed In Groups & Synchronization</i>	5	
Difficulty - <i>Proper Technique, Difficulty of Skills Performed In Groups & Synchronization</i>	5	
JUMPS(S) / DANCE - (5 POINTS) * Note: Both are not required. You will be evaluated on what is performed.		
Motion/Dance - <i>Technique, Sharpness, Placement, Timing, Spacing, Use of Levels, Overall Choreography & Visual Appeal</i> Jump(s) - <i>Proper Technique, Form, Height & Synchronization</i>	5	
OVERALL - (5 POINTS)		
Routine Creativity, Flow & Use of Formations / Transitions	5	
TOTAL	POSSIBLE 100	